Turning in Java programs on Angel

1. Write, compile and run your program to make sure you are satisfied with it before you turn it in. For lab assignments, there may be several programs to turn in; make sure all are ready to turn in before proceeding to the next step.

2. Open the editor window in BlueJ for the program you want to turn in. Highlight all of your code (hold down the left mouse button and scroll over the content of your file), then hit Ctrl-C to copy the content.

3. Open a text editor (Notepad is a good choice). In the blank editor window, paste your code (Ctrl-V). Save the resulting file (you can use the same name you used in BlueJ). You now have a text file you can submit in Angel.

4. Log on to Angel and go to the assignment page. Click the Attachments button. Attach the text file or files for this assignment (you may need to attach more than one file). When you see the dialog box below, browse for your text file(s). Click Upload File for each file you want to attach. Click Finished when you are done.

5. Your attachment(s) should now appear as links from the assignment page, as in the following illustration:

Click the Submit button to submit your work.